

Article

Calibrating range measurements of lidars using fixed landmarks in unknown positions

Anas Alhashimi^{1,2,*} , Martin Magnusson² , Steffi Knorn³  and Damiano Varagnolo⁴ 

¹ Computer Engineering Department, University of Baghdad, Baghdad, Iraq.;
anas.alhashimi@coeng.uobaghdad.edu.iq

² Center for Applied Autonomous Sensor Systems (AASS), Örebro University, Örebro, Sweden;
{anas.alhashimi,martin.magnusson}@oru.se

³ Department of Autonomous Systems, Otto-von-Guericke University, Magdeburg, Germany;
steffi.knorn@ovgu.de

⁴ Department of Engineering Cybernetics, Norwegian University of Science and Technology, Trondheim, Norway.; damiano.varagnolo@ntnu.no

* Correspondence: anas.alhashimi@oru.se; Tel.: +46-1930-3458

Abstract: We consider the problem of calibrating distance measurement of Light Detection and Ranging (lidar) sensor without using additional hardware, but rather exploiting assumptions on the environment surrounding the sensor during the calibration procedure. More specifically we consider the assumption of calibrating the sensor by placing it in an environment so that its measurements lie in a 2D plane that is parallel to the ground, and so that its measurements come from fixed objects that develop orthogonally w.r.t. the ground, so that they may be considered as fixed points in an inertial reference frame. We moreover consider the intuition that moving the distance sensor within this environment implies that its measurements should be such that the relative distances and angles among the fixed points above remain the same. We thus exploit this intuition to cast the sensor calibration problem as making its measurements comply with this assumption that “fixed features shall have fixed relative distances and angles”. The resulting calibration procedure does thus not need to use additional (typically expensive) equipment, nor deploying special hardware. As for the proposed estimation strategies, from a mathematical perspective we consider models that lead to analytically solvable equations, so to enable deployment in embedded systems. Besides proposing the estimators we moreover analyse their statistical performance both in simulation and with field tests, reporting thus the dependency of the MSE performance of the calibration procedure as a function of the sensor noise levels, and observing that in field tests the approach can lead to a ten-fold improvement in the accuracy of the raw measurements.

Keywords: lidar ; sensor calibration; heteroskedastic; landmark position estimation

1. Introduction

Localization is essential for applications where robots shall move precisely in the surroundings, and is typically performed by leveraging measurements acquired through distance sensors. Calibrating

these distance measurement sensors so that their readings are the most accurate possible is thus a preliminary task that is essential for achieving good navigation performance at a later stage.

To make a practical and typical (but not exhaustive) example, calibrating a distance sensor may mean considering a measurement model of the type

$$r = f_{\text{bias}}(d) + f_{\text{st.dev}}(d) e \quad (1)$$

where r is the noisy sensor reading, d the true distance, $f_{\text{bias}}(\cdot)$ an unknown bias term, and $f_{\text{st.dev}}(\cdot)$ a factor modulating the measurement noise whose stochasticity is induced by a random variable e typically assumed standard Gaussian and independent and identically distributed (iid). Such a model is motivated by practical real-life situations, such as the one depicted in Figure 1. A strategy for calibrating a model such as (1) would in this case correspond to estimating f_{bias} and $f_{\text{st.dev}}$ so that these factors can be accounted for when post-processing new measurements from the sensor.

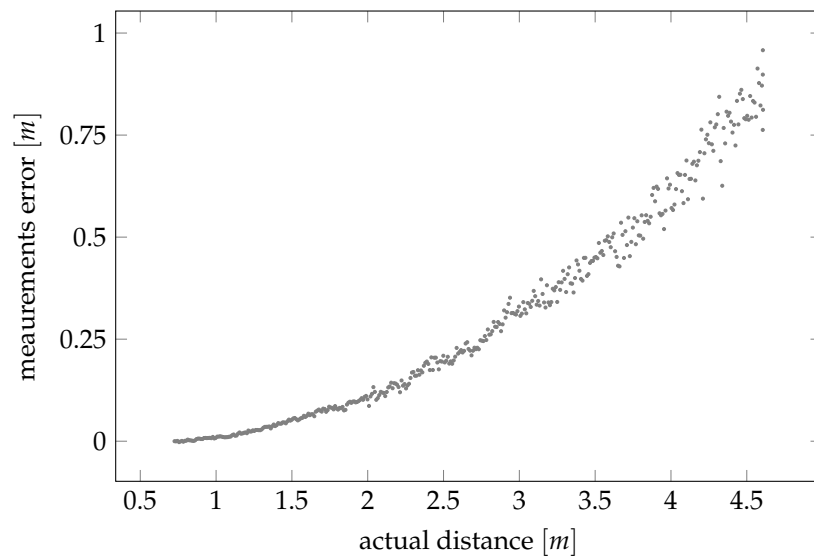


Figure 1. An example of a series of raw measurements obtained using a non-calibrated distance sensor (in this case the triangulation lidar described in Section 4.3).

The operation of calibrating a sensor is typically performed by comparing the raw measurements of the sensor against readings from an external and sufficiently more accurate system (e.g., a motion capture system) that is considered as ground truth (e.g., as in [1]). Acquiring this ground truth (and thus this external and sufficiently more accurate system), however, may be expensive and time-consuming. It may thus be beneficial to find strategies that substitute this information-acquisition step with more easily implementable and cheaper approaches.

For example, this substitution can be performed as follows: assume that in structured environments certain structures do not move (e.g., walls, doors and corners in the built environment; trunks of trees in a forest, etc.). Assume moreover that these structures may produce specific and easily recognizable signatures in the readings (e.g., trunks of trees in a forest produce somehow circular shaped features, as in Figure 2).

As soon as the structures do not move, these signatures may be considered as fixed points in an inertial reference frame. If a distance sensor is moved within this environment, then the measurements from the sensor referring to these fixed points should be such that the relative distances and angles among these fixed points remain the same. The calibration process may then be cast, from an intuitive perspective, as finding models like (1) for which the measurement process complies with the assumption that “fixed features shall have fixed relative distances and angles”.

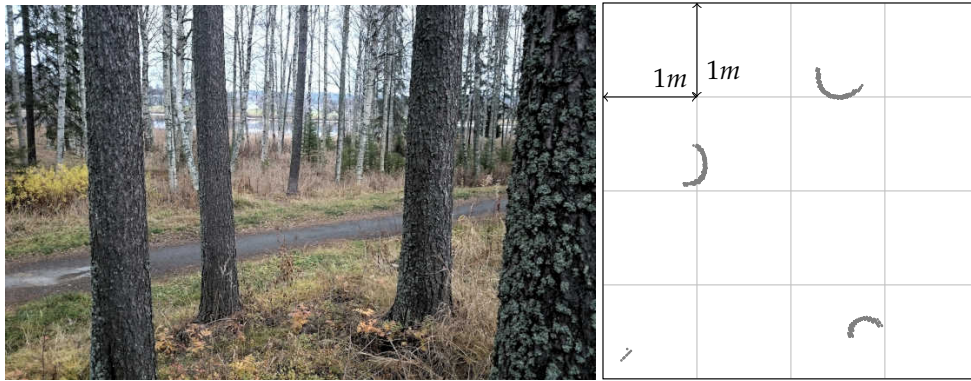


Figure 2. Raw measurements (right plot) from a non-calibrated triangulation lidar surrounded by trees in a forest (the ones in the left picture).

The goal of this paper is thus to understand how to leverage these assumptions on the structure of the environment surrounding the distance sensors for the purpose of building statistically accurate distance sensors calibration strategies.

To do so we will thus consider using a simple strategy: *a)* place some artificial landmarks (i.e., some poles) in random positions in space; *b)* calibrate the sensor by making its measurements comply with the fixed-world assumption above.

1.1. Literature review

The strategy described in the previous subsection relates to the existing literature as in the following. First of all, distance sensors are often used for reconstructing environmental maps used by robots to move without colliding with obstacles, as for example in [2]¹.

Several strategies have been proposed to improve distance sensor performance and accuracy through statistical manipulation of their measurement processes. For example, the statistical sensor model for ultrasound sensors was presented in [5] with calibration algorithms in [6] and a good review on odometer calibration is presented in [7]. As a generic definition, statistical sensor calibration is the process of improving sensor accuracy and/or precision through transforming the measurements into something closer to ground truth via combining information about the same sensed quantity that is obtained using different sources of information like ground truth data. Unfortunately, ground truth is not always available and in some cases, if exists, it is very expensive. Therefore, it is usually substituted with one of the following strategies:

- Certain assumptions about the sensor movement and about the surrounding environment, in which the calibration process is shaped as joint parameters and state estimation, for example, lidar calibration from linear motion [8].
- Another strategy for substituting ground truth information with some other information is to implement appropriate sensor fusion strategies, i.e., combine redundant information from independent distance sensors. Such a strategy has been used in [8,9], where approximated Expectation Maximization (EM) procedures (in the former) and Markov chain Monte Carlo (MCMC) techniques under Bayesian frameworks (in the later) are used for joint parameter and state estimation combining information from lidars, odometry, and ultrasound sensors. Calibrating the intrinsic parameters of one beam based on other beams of rotating multi-beam

¹ We also note that map generation is not the only application; for example forestry applications use lidars to measure and monitor the growth of forests, compute trunk's diameters, and calculate the density of trunks or canopies [3,4].

lidar attracted large amount of research for example [10] also, unsupervised calibration [11], automatic self-calibration [12] and target-free point cloud based calibration in [13].

We note that sensor fusion is a vast topic and there are many publications on calibrating other sensors, for example magnetometer calibration using inertial sensors in [14], camera and IMU calibration in [15] and lidar and camera calibration in [16]. However, we are interested here for only calibration that is related to lidars.

- The last strategy is to use assumptions on the environment, for example, odometer calibration with localization [17]. Another example using planar feature in the environment to calibrate lidars. Originally plane based calibration was presented for calibrating airborne lidars [18,19]. Then the authors in [20] introduced mathematical model and static calibration for the Velodyne HDL-64E lidar using planar feature and least squares solution. The authors in [21] calibrated 3D lidar for both the geometric and temporal parameters based on Rényi Quadratic Entropy to formulating an optimization problem that maximize the quality of the point cloud.

As said above, here we specifically investigate how to substitute ground truth information with assumptions on the environment. Our strategy will intrinsically require localizing (in a sense to be specified later) the position of the sensor within the surrounding environment. This means that our paper relates to the existing literature on localizing sensors in space using noisy measurements of distances from landmarks or beacons. To the best of our knowledge, it is possible to do so using three different approaches:

- *triangulation*, where the position is determined through measuring the *angles* between the sensing device and the known landmarks (e.g., [22]);
- *trilateration*, where the position is determined through measuring the *distances* between the device and the landmarks (e.g., [23] and [24]);
- *triangulation*, a strategy that combines both of the above (e.g., [25] and [26]).

Generally, most algorithms use either *triangulation* or *trilateration* alone, since requiring less information from the sensor (measuring both distances and angles, indeed, normally requires more expensive hardware). For this reason several studies on how to localize the position of a sensor using landmarks or beacons mostly use triangulation or trilateration approaches. For example [27–29] all propose different techniques for self-localization using landmarks or beacons and triangulation concepts, while [23,24,30,31] all use trilateration.

In all the above mentioned literature the solutions are based on the assumption of knowing the landmark positions which is not the case in our setup. An extensive research has been done to solve mobile device localization given several known mobile base-stations [32]. However, in this paper, we relax this assumption into a more general case where the landmark positions are assumed to be completely unknown. Instead we assume to know imprecise information about the sensor's new position with respect to the previous one. This kind of information is actually the control commands to the robot which is always available for robot moving in its environment. Also to make the calibration process independent on the robot dynamical model, we assume to take measurements only when the robot is not moving (stand still).

Scan-matching techniques like ICP [33] and NDT [34,35] are also commonly used to localize a sensor in space. This class of methods determine the relative transformation between two lidar scans by minimising surface-to-surface distances using all points in the scans, as opposed to a sparse set of extracted landmarks as is the case with triangulation and trilateration. Scan matching could potentially be used instead of, or in addition to, the control commands used as input to estimate the sensor pose in this work. However, this pose estimation is not the focus of the present paper, but rather the calibration of the range-dependent sensor noise.

Finally, we note that our strategy is specifically designed for cheap distance sensors: generally, the more a sensor is accurate and precise, the more useful (and, at the same time, likely expensive) it is. Our focus is on enabling software-based improvements of cheap sensors so that, by adding a bit of statistical processing, we extend their applicability. For this reason we use as practical and motivating example triangulation lidar sensors. Hence, our paper relates also with the literature around the calibration of these sensors, and thus to: [36], that analyses the effect of color of the target on the measured distance; [37] and [38], that build two partially different statistical models (the former homoskedastic, the latter heteroskedastic) and thus two slightly different calibration procedures based on ground truth information, using Weighted Least Squares (WLS) for parameter estimation and Akaike Information Criterion (AIC) for model selection; [39], that extends [38] by including the effects of beam angles in the calibration process.

1.2. Statement of contributions

Summarizing, we propose and validate a strategy that uses triangulation concepts for calibrating distance sensors that return 2D measurements (i.e., both angles and distances). The algorithm leverages placing the distance sensor inaccurately in equally distant positions along straight paths and making the measurements from the sensor comply with the assumption that the landmarks do not move, plus some other practical assumptions listed exhaustively in Section 2. The strategy is intended to be applicable at least (but not only) for the very specific situation where vacuum cleaning robots move within an apartment, and are able – by moving around and detecting obstacles – to self-calibrate their distance sensors.

More specifically, our strategy works as follows: first, we assume the pre-existence of a procedure that correctly identifies and distinguishes landmarks in the 2D measurements stream. Then, laddering on this knowledge, we perform two steps: 1) use the measured angles to the identified landmarks and the knowledge of the sensor movement to obtain an unbiased estimate of the landmarks positions in the fixed frame; 2) calibrate the distance measurement model using these estimated landmarks positions.

We moreover validate the strategy using two approaches: *a)* via simulated datasets, to analyze the limitations of the proposed procedure in a Monte Carlo (MC) fashion; *b)* to quantitatively assess the performance of the proposed procedure in real-life scenarios via field-datasets recorded in a lab equipped with high-fidelity motion capture system.

1.3. Organization of the manuscript

Section 2 formulates the calibration problem from a mathematical perspective. Section 3 describes the proposed algorithm, while Section 4 quantitatively assesses its performance. Section 5 concludes by listing the most important discoveries and research questions opened in the process.

2. Problem formulation

We pose the following assumptions:

- A1) The environment from which we collect the measurements to be used for the calibration process has particular structures that produce easily recognizable features in the sensor readings. For example, the situation is as in Figure 4, where corners and poles produce clear features in the 2D plane of the measurements. Note that this means that our strategy cannot work in environments that miss these easily recognizable structures (such as natural places like deserts, or flat areas without trees). However, generally we consider applications where robots shall move precisely in the surroundings,

and this calls for objects to be avoided. If there are no such obstacles / structures then the need for precise calibration becomes feeble. Given this, without loss of generality we require static and detectable landmarks; and in this paper we will use cylinders with known radius, but it could be anything as long as we have a detector for it.

- A2) The sensor measurements lie in a 2D plane that is parallel to the ground. Moreover, the objects that produce the above mentioned features develop orthogonally w.r.t. the ground. This implies that the distances measurements are not affected by tilt effects; this requirement may not hold in generic situations, however our envisioned calibration strategy is to be carried out within a building, where the conditions above hold. The problem of removing these assumptions is considered by us as a potential future extension.
- A3) The statistical model underlying distance readings contains heteroskedastic noise (for which the variance of the noise increases with the actual distance that shall be measured) and a bias whose amplitude also increases with the distance above. More specifically, we will focus on the situation where there exist $l = 1, \dots, L$ objects in the environment, and $k = 1, \dots, K$ places where the sensor can be placed. We then let $[x_l, y_l]$ and $[\tilde{x}_k, \tilde{y}_k]$ be respectively the Cartesian coordinates of the L objects and of the K sensor positions. Accordingly, the actual distance between the sensor position k and the object placement l is

$$d_{l,k} = \sqrt{(x_l - \tilde{x}_k)^2 + (y_l - \tilde{y}_k)^2}. \quad (2)$$

We then assume that the distance readings are distributed as the polynomial model

$$\tilde{d}_{l,k} = \underbrace{\sum_{i=0}^{n_b} \alpha_i (d_{l,k})^i}_{\text{bias}} + \underbrace{\sum_{i=0}^{n_h} \beta_i (d_{l,k})^i e_{l,k}}_{\text{heteroskedastic noise}} \quad (3)$$

with $e_{l,k} \sim \mathcal{N}(0, 1)$ iid. The model parameters are thus $\{\alpha_i\}, \{\beta_i\}$, with n being the corresponding model order (hereafter assumed for simplicity equal for both the bias and noise terms, i.e., $n = n_b = n_h$). Note that in the following we may also use a simplified distance model that, for the sake of numerical tractability, neglects the heteroskedastic term in (3) so that the model reduces to

$$\tilde{d}_{l,k} = \sum_{i=0}^n \alpha_i (d_{l,k})^i + e_{l,k}. \quad (4)$$

We will refer to this model as to the “*simplified distance model*”.

- A4) Finally, we also assume that the angular readings $\tilde{\theta}_{l,k}$ are noisy measurements of the actual angles $\theta_{l,k}$ from which the object l is seen by the sensor at position k with respect to the reference frame of the horizontal axis, as graphically illustrated in Figure 6. More precisely, we assume

$$\tilde{\theta}_{l,k} = \theta_{l,k} + \nu_{l,k} \quad (5)$$

where the measurement noise is $\nu_{l,k} \sim \mathcal{N}(0, \sigma_\theta^2)$ iid. Note that in practice this is a simplification assumption that we use for analytical tractability reasons and that, a-posteriori, is motivated by the numerical results we got during our experiments². Note moreover that this assumption implies that σ_θ^2 is an unknown parameter of the model. We also assume that the error characteristics of (3), (4) and (5) are time invariant and do not depend on the absolute positions of the landmark (while they obviously depend on the relative distances “sensor vs. obstacle”). The angle $\theta_{l,k}$ is thus the sum of the angle from which the object l is seen by the sensor with respect to the robot reference frame, plus

² For the sake of precision, it would be more formally correct to model the angle measurement noise through a Von Mises distribution with circular mean and non-circular concentration parameter. However, such a distribution converges to a normal one as the concentration parameter grows larger. In our case thus the approximation is justified in practice.

the robot heading angle. Note also that the measurement noise $v_{l,k}$ in (5) incorporates imprecisions in the knowledge of the robot heading angle.

Summarizing, the calibration procedure shall return a reasonable model order \hat{n} and an estimated parameter vector $\hat{\Theta} = [\hat{\alpha}_1, \dots, \hat{\alpha}_{\hat{n}}, \hat{\beta}_1, \dots, \hat{\beta}_{\hat{n}}, \hat{\sigma}_{\theta}^2]$. The problems are thus:

- P1) design a statistically optimal or near-optimal (in the Mean Squared Error (MSE) sense) algorithm that can be computed using closed-form expressions, and that can simultaneously estimate: the sensor coordinates x_k, y_k for each sampling position k , the position of the objects x_l, y_l for each object l , the model order \hat{n} and the model parameters vector $\hat{\Theta}$ above;
- P2) quantitatively characterize the statistical performance of these estimators using appropriate mathematical analysis and field tests.

3. A triangulation strategy for calibrating distance sensors

Optimally solving the problem P1 above requires jointly solving a nonlinear parameter estimation and nonlinear state estimation problem. The solution is in general not available in closed form, and a viable numerical strategy could be using Monte Carlo techniques. However, this would require extensively long simulations and high processing power, which we assume is not available or usable. Recall indeed our initial idea: our goal is to develop strategies that can be used to endow cheap embedded systems (such as vacuum cleaning robots) to autonomously self-calibrate their distance sensors when desired and without the need to connect to external computing infrastructure. Therefore, we proceed to solve the problem using an ad-hoc strategy that is easily implementable on normal embedded systems at the cost of sacrificing optimality of the estimates in the MSE sense.

More precisely, we propose to construct an estimator that computes solutions performing the following steps:

1. assume to know that there exist L landmarks, and to be able to identify and label them at each time instant from the raw measurements stream;
2. place the sensor in a finite number of ideally equally spaced positions along an ideally straight line (say s_k where $k = 1, \dots, K$);
3. collect a batch of noisy measurements of the angles $\tilde{\theta}_{l,k}$ and distances $\tilde{d}_{l,k}$ between the sensor and the various landmarks $l = 1, \dots, L$ at each position s_k (we recall that the stochastic models for these processes are (3) and (5));
4. estimate the 2D positions of the L landmarks in the inertial frame based on the sensor angle measurements $\tilde{\theta}_{l,k}$ only, using the strategy defined in Section 3.1 below;
5. given the estimated landmarks positions above, and the measured distances $\tilde{d}_{l,k}$, estimate the model order and model parameters (i.e., do the actual sensor calibration step) with the strategy proposed in Section 3.2 below.

3.1. Estimating the 2D positions of circular landmarks

For illustration purposes and to make the paper self-contained, we now present a simple landmarks position estimation algorithm and show that the method still works, even though better landmark detectors may be available. We also note that the focus of the paper is about sensor calibration; however the same machinery developed for the sensor calibration part can be used to build a simple landmark-position estimation algorithm. Recall then that we assume the landmarks $l = 1, \dots, L$ to be circular geometrical features in the measurement stream that are induced by distinct circular objects in the sensor environment as in Figure 2. To contextualize this assumption, consider

Figures 3 and 4 and their captions, showing the sensor mounted on a robot moving in between the various circular landmarks.

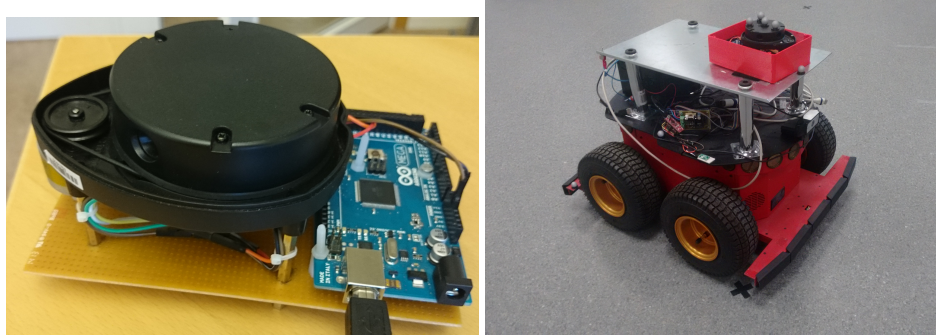


Figure 3. Photo of a mobile robot with a triangulation lidar mounted on its top.



Figure 4. Setup of a typical calibration experiment, comprising five landmarks (white cylinders) and the robot-sensor system of Figure 3 moving among the landmarks.

Assume then, as in step 2 above, to place the sensor in $k = 1, \dots, K$ ideally equally spaced positions along an ideally straight line, and to collect the corresponding raw measurements from the sensor. The next step is to compute, starting from this raw data, an estimate of the center of each circular landmark l using the information obtained at each sensor position k . Intuitively, we estimate the center of the landmark l as the point that minimizes the sum of its distances with the lines obtained at each k pointing towards the landmark, as shown in Figure 5 and described more formally in its caption.

Given that in this paper we assume that the sensor sees round landmarks, this means that we implicitly assume the presence of an offset in the distance measurements that is equal to the landmark radius. For brevity, here we assume to know this parameter; on the other-hand, circular landmarks lead to raw measurements like the ones in Figure 2, from which it is not difficult to obtain practically accurate estimates of such radii.

To summarize, thus, we assume that the robot moves along a straight line and that the sensor takes measurements in equally spaced positions along this line. For each landmark we can compute the straight lines that aim from all the various sensor positions to the (individually estimated) landmark centers. If there was no error, we could find the center of each landmark simply by intersecting the various lines referring to the same landmark. Since we are in practice always far from this ideal condition (i.e., do not have accurate information neither about the sensor positions nor the

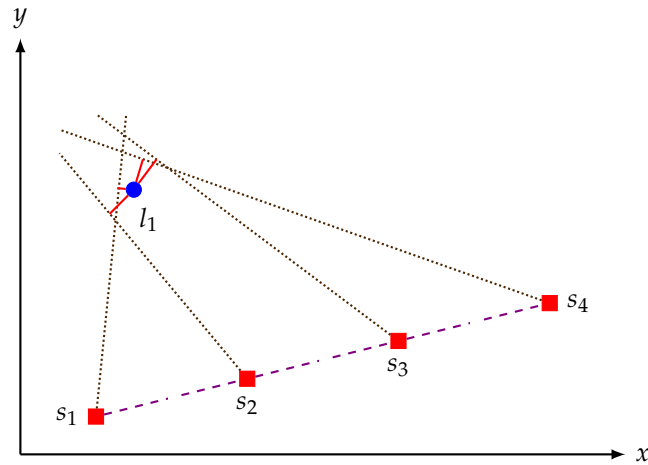


Figure 5. Illustration of the intuitions behind the suggested landmark position estimation algorithm. For each sensor position k one may identify from the raw distance measurements the angle between the sensor and the landmark, and thus the direction of the line from the sensor to the center of the landmark estimated while staying in position k (the dotted lines. Note that since while staying in position k the estimate of the center of the landmark is uncertain, these dotted lines do not aim perfectly at the actual center of the landmark, i.e., the blue dot labeled with l_1). An intuitively meaningful strategy for estimating the unknown position of l_1 is then finding that point that minimizes the sum of its distances with the dotted lines from each position k . Given this intuition, the short solid red lines represent the distances between these directions and the center of the landmark.

measurement angles), the proposal is to find an estimate of each landmark center, say \hat{x}_l, \hat{y}_l , with a least-squares solution that minimizes the sum of perpendicular distances from the unique solution point to all these lines.

The remainder of this section is then dedicated to deriving the analytical structure of such estimator. To help readability, the notation is general so that l means “landmark”, s_k means “sensor position”, x and y relate to the Cartesian reference frame, \star and $\tilde{\star}$ refer to respectively the “ideal” and “noisy” versions of the same quantity. For example, the relation

$$\tilde{\theta}_{l,k} = \theta_{l,k} + \nu_{l,k} \quad (6)$$

indicates that the measured angle $\tilde{\theta}_{l,k}$ of landmark l w.r.t. the position s_k is a noisy version of the actual angle $\theta_{l,k}$.

To find the estimated landmark position \hat{x}_l, \hat{y}_l in a closed form, consider then that in its k -th position the sensor is located in $s_k = [\tilde{x}_k \ \tilde{y}_k]^T$ (importantly, a quantity that is unknown to the system). Ideally, the $(k+1)$ -th position of the sensor should be along a straight line (i.e., a fixed heading angle) and at a fixed distance, i.e., be

$$[x_{k+1} \ y_{k+1}]^T = [x_k \ y_k]^T + [\delta x_k \ \delta y_k]^T \quad (7)$$

where δx_k and δy_k are either zeros when the robot is not moving or constants determined by the step size when the robot is moving. In practice, though, the ideal conditions are not satisfied. We thus model the actual sensor position to be

$$[\tilde{x}_{k+1} \ \tilde{y}_{k+1}]^T = [x_{k+1} \ y_{k+1}]^T + [e_{x,k} \ e_{y,k}]^T \quad (8)$$

where $e_{x,k}$ and $e_{y,k}$ are zero mean Gaussian iid with the same variance σ_s^2 . Note that this Gaussianity assumption is once again instrumental for the purpose of being able to devise computationally efficient

schemes that can be implemented in embedded systems. Note moreover that we are recording the sensor measurements after the robot reached its new position (i.e., we are not considering measurements recorded during transients). Since the actual sensor positions s_k are not available, the best we have is only the reference (noiseless) sensor positions $[x_k \ y_k]^T$ which can be determined using (7).

Moreover, consider the actual sensor position s_k and the measured angle $\tilde{\theta}_{l,k}$ of landmark l w.r.t. the position s_k (line whose slope is then $\tan(\tilde{\theta}_{l,k})$, as the dotted lines in Figure 5). The equation of this line is then

$$\sin(\tilde{\theta}_{l,k})x_l - \cos(\tilde{\theta}_{l,k})y_l - \sin(\tilde{\theta}_{l,k})\tilde{x}_k + \cos(\tilde{\theta}_{l,k})\tilde{y}_k = 0. \quad (9)$$

Substituting (5) in (9) above yields

$$\begin{aligned} &\sin(\theta_{l,k} + v_{l,k})x_l - \cos(\theta_{l,k} + v_{l,k})y_l - \\ &\sin(\theta_{l,k} + v_{l,k})\tilde{x}_k + \cos(\theta_{l,k} + v_{l,k})\tilde{y}_k = 0. \end{aligned} \quad (10)$$

Expanding then the sine and cosine terms using the trigonometric identities

$$\sin(\theta_{l,k} + v_{l,k}) = \sin(\theta_{l,k}) \cos(v_{l,k}) + \cos(\theta_{l,k}) \sin(v_{l,k}) \quad (11)$$

$$\cos(\theta_{l,k} + v_{l,k}) = \cos(\theta_{l,k}) \cos(v_{l,k}) - \sin(\theta_{l,k}) \sin(v_{l,k}) \quad (12)$$

and simplifying gives the following expanded equation

$$\begin{aligned} &(\sin(\theta_{l,k}) + \cos(\theta_{l,k}) \tan(v_{l,k})) x_l - \\ &(\cos(\theta_{l,k}) - \sin(\theta_{l,k}) \tan(v_{l,k})) y_l - \\ &(\sin(\theta_{l,k}) + \cos(\theta_{l,k}) \tan(v_{l,k})) \tilde{x}_k + \\ &(\cos(\theta_{l,k}) - \sin(\theta_{l,k}) \tan(v_{l,k})) \tilde{y}_k = 0. \end{aligned} \quad (13)$$

Moving the stochastic terms to the right hand side of the equation, we then obtain

$$\begin{aligned} &\sin(\theta_{l,k})x_l - \cos(\theta_{l,k})y_l - \sin(\theta_{l,k})\tilde{x}_k + \cos(\theta_{l,k})\tilde{y}_k \\ &= g_k \tan(-v_{l,k}) \end{aligned} \quad (14)$$

where

$$g_k := \sin(\theta_{l,k}) (y_l - \tilde{y}_k) + \cos(\theta_{l,k}) (x_l - \tilde{x}_k). \quad (15)$$

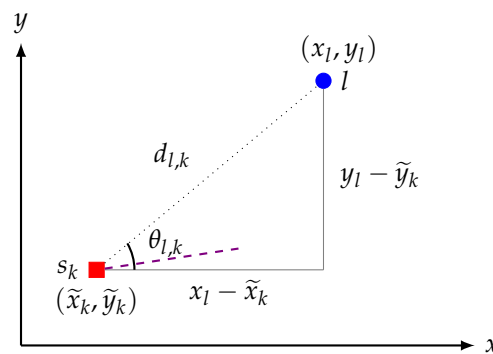


Figure 6. A simplified diagram illustrating the geometrical relation between the angle $\theta_{l,k}$, s_k , $d_{l,k}$ and the landmark position in the noiseless case. The dashed line in the plot indicates the robot heading direction, while the dotted line represents the sensor to landmark true distance.

Now substituting the geometrical identities $\sin(\theta_{l,k}) = \frac{(y_l - \tilde{y}_k)}{d_{l,k}}$ and $\cos(\theta_{l,k}) = \frac{(x_l - \tilde{x}_k)}{d_{l,k}}$ (immediately proved upon inspecting Figure 6) into (15), and then simplifying leads to

$$g_k := \frac{(y_l - \tilde{y}_k)^2 + (x_l - \tilde{x}_k)^2}{d_{l,k}^2} = d_{l,k}.$$

Recall that $d_{l,k}$ is the ground truth for the sensor-to-landmark distances – a ground truth that is not available. Consider then that our main goal is to calibrate the sensor without using such ground truth information; the best we can do is to plug in, instead, the measured distances $\tilde{d}_{l,k}$ as estimates (or the sample mean if more than one measurement is available at the same sensor position).

For small values of $v_{l,k}$ (i.e., for the case where the dotted lines in Figure 5 aim decently at their target) we can simplify (14) using the approximations

$$\sin(v_{l,k}) \cong v_{l,k} \quad \cos(v_{l,k}) \cong 1. \quad (16)$$

This means obtaining

$$\begin{aligned} & \sin(\theta_{l,k})x_l - \cos(\theta_{l,k})y_l - \sin(\theta_{l,k})\tilde{x}_k + \cos(\theta_{l,k})\tilde{y}_k \\ & \cong \tilde{d}_{l,k}v_{l,k}. \end{aligned} \quad (17)$$

Recall then that in our assumptions the measurement noise $e_{l,k}$ in (3) is statistically independent on the measurement noise $v_{l,k}$ in (5). For that reason the residual error in (17) will be heteroskedastic since the variance is σ_θ^2 multiplied by the heteroskedastic variance of $\tilde{d}_{l,k}$ (that, we recall, is different in each sensor position). In the ideal case of no measurement noise, the line should pass through the center of the landmark l . In this special case, the point of intersection between these lines will be the position of the landmark center. As mentioned above, the presence of the measurement noise will however make the lines drift. The K lines corresponding to the K sensor positions in general will not intersect in a unique point, but in pairs. In this case we may then solve the problem in a least-squares sense: the idea is to minimize the weighted sum of the squared distances (the solid red lines in Figure 5), i.e., to solve

$$\begin{bmatrix} \hat{x}_l \\ \hat{y}_l \end{bmatrix} = \arg \min_{x_l, y_l \in \mathbb{R}} \left\| W_l^{\frac{1}{2}} \left(H_l \begin{bmatrix} x_l \\ y_l \end{bmatrix} - \tilde{\mathbf{b}}_l \right) \right\|^2 \quad (18)$$

where

$$\begin{aligned} W_l &:= \begin{bmatrix} \frac{1}{\text{var}(\tilde{d}_{l,1})} & 0 & \cdots & 0 \\ 0 & \frac{1}{\text{var}(\tilde{d}_{l,1})} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & \frac{1}{\text{var}(\tilde{d}_{l,1})} \end{bmatrix} \\ H_l &:= \begin{bmatrix} \sin(\theta_{l,1}) & -\cos(\theta_{l,1}) \\ \vdots & \vdots \\ \sin(\theta_{l,K}) & -\cos(\theta_{l,K}) \end{bmatrix} \\ \tilde{\mathbf{b}}_l &:= \begin{bmatrix} \sin(\theta_{l,1})\tilde{x}_1 - \cos(\theta_{l,1})\tilde{y}_1 \\ \vdots \\ \sin(\theta_{l,K})\tilde{x}_K - \cos(\theta_{l,K})\tilde{y}_K \end{bmatrix}. \end{aligned} \quad (19)$$

Consequently, solving this system according to Aitken's generalized least square method [40] gives the following Best Linear Unbiased Estimator (BLUE) of the landmark centers,

$$\begin{bmatrix} \hat{x}_l \\ \hat{y}_l \end{bmatrix} = \left(H_l^T W_l H_l \right)^{-1} W_l H_l^T \tilde{\mathbf{b}}_l. \quad (20)$$

The computations above assume the full knowledge of the sensor positions $s_k = [\tilde{x}_k \ \tilde{y}_k]$. Since this information is not available, the best we can do is to plug in, instead, the expected sensor positions $[x_k \ y_k]$ in (7). Replacing $[\tilde{x}_k \ \tilde{y}_k]$ with $[x_k \ y_k]$ in the least squares problem (18) leads thus to the problem

$$\begin{bmatrix} \hat{x}_l \\ \hat{y}_l \end{bmatrix} = \arg \min_{x_l, y_l \in \mathbb{R}} \left\| W_l^{* \frac{1}{2}} \left(H_l \begin{bmatrix} x_l \\ y_l \end{bmatrix} - \mathbf{b}_l \right) \right\|^2 \quad (21)$$

where

$$W_l^* := W_l \quad (\text{as explained below Equation (25)})$$

$$\mathbf{b}_l := \begin{bmatrix} \cos(\theta_{l,1})y_1 - \sin(\theta_{l,1})x_1 \\ \vdots \\ \cos(\theta_{l,K})y_K - \sin(\theta_{l,K})x_K \end{bmatrix} \quad (22)$$

which in turns gives the weighted least squares estimator

$$\begin{bmatrix} \hat{x}_l \\ \hat{y}_l \end{bmatrix} = \left(H_l^T W_l^* H_l \right)^{-1} W_l^* H_l^T \mathbf{b}_l, \quad (23)$$

whose weights matrix W^* is motivated below and defined in (25).

This estimator is *solvable*, in the sense that the embedded system has all the information necessary to compute and minimize the cost. In other words, solving (21) is computationally feasible since all the required information is available while solving (18) is not. However, solving (21) leads to solving an approximate model of the intersection problem which will indeed result in a biased estimator, since it corresponds to solving the system of equations that is obtained after substituting x_k and y_k from (8) into (17), i.e.,

$$\begin{aligned} & \sin(\theta_{l,k})x_l - \cos(\theta_{l,k})y_l - \sin(\theta_{l,k})x_k + \cos(\theta_{l,k})y_k \\ & \cong \sin(\theta_{l,k})e_{x,k} - \cos(\theta_{l,k})e_{y,k} + \tilde{d}_{l,k}v_{l,k}. \end{aligned} \quad (24)$$

To characterize the error of this estimator, we notice that the residual error includes two different terms: the first is homoskedastic (specifically, corresponding to the first two terms in (24)) and with a variance of

$$\begin{aligned} \text{var} \left(\sin(\theta_{l,k})e_{x,k} - \cos(\theta_{l,k})e_{y,k} \right) &= \sin(\theta_{l,k})^2 \sigma_s^2 + \cos(\theta_{l,k})^2 \sigma_s^2 \\ &= \sigma_s^2. \end{aligned}$$

The second term is heteroskedastic with variance $\sigma_\theta^2 \text{var}(\tilde{d}_{l,k})$ (specifically, corresponding to the last terms in (24)). Consequently, we suggest to set the weighting matrix W_l^* as

$$W_l^* := \sigma_s^{-2} I + \sigma_\theta^{-2} W_l. \quad (25)$$

Note that in our assumptions both σ_s^2 and σ_θ^2 are assumed unknown constants. However, minimizing the sum of the squared residual errors in (24) is equivalent to minimizing the sum of the squared residual errors $\tilde{d}_{l,k}v_{l,k}$, since the transformation between these errors is affine. This means that replacing W_l^* with W_l will give exactly the BLUE for the parameters in (24).

3.2. Calibrating the sensor

Once all the L landmark positions are estimated as \hat{x}_l, \hat{y}_l as in the previous section, we can easily estimate the various landmark-sensor position distances $\hat{d}_{l,k}$ simply through computing the distance between each landmark with all the sensor positions and subtracting the radius of the landmark (which, as we said above, is either assumed to be known or assumed to be inferrable from the raw data). For notational compactness, define the $(KL \times 1)$ -dimensional distance measurement vector

$$\tilde{\mathbf{d}} := \begin{bmatrix} \tilde{d}_{1,1} & \dots & \tilde{d}_{1,K} & \dots & \tilde{d}_{L,1} & \dots & \tilde{d}_{L,K} \end{bmatrix}^T,$$

the noise vector

$$\mathbf{e} := \begin{bmatrix} e_{1,1} & \dots & e_{1,K} & \dots & e_{L,1} & \dots & e_{L,K} \end{bmatrix}^T,$$

and rewriting (4) through a Vandermonde matrix, i.e.,

$$\tilde{\mathbf{d}} = \underbrace{\begin{bmatrix} 1 & \hat{d}_{1,1} & (\hat{d}_{1,1})^2 & \dots & (\hat{d}_{1,1})^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \hat{d}_{1,K} & (\hat{d}_{1,K})^2 & \dots & (\hat{d}_{1,K})^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \hat{d}_{L,1} & (\hat{d}_{L,1})^2 & \dots & (\hat{d}_{L,1})^n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \hat{d}_{L,K} & (\hat{d}_{L,K})^2 & \dots & (\hat{d}_{L,K})^n \end{bmatrix}}_{:=\Phi} \underbrace{\begin{bmatrix} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_n \end{bmatrix}}_{:=\boldsymbol{\alpha}} + \mathbf{e} \quad (26)$$

where the Vandermonde matrix Φ is of size $KL \times n + 1$ and the parameter vector of size $n + 1 \times 1$.

Given this notation, the calibration procedure consist of three phases:

- *phase#1: model parameters estimation.* After obtaining the estimates of the distances between the sensor and landmarks, estimate the parameters $\boldsymbol{\alpha}$ casting the problem as a linear regression on (26) and the measurement vector $\tilde{\mathbf{d}}$ for model orders $n = 0, 1, 2, \dots, n_{\max}$, where n_{\max} is a user defined parameter. This means solving for each potential n the problem

$$\hat{\boldsymbol{\alpha}} = \arg \min_{\boldsymbol{\alpha} \in \mathbb{R}^{n+1}} \left\| \Phi \boldsymbol{\alpha} - \tilde{\mathbf{d}} \right\|^2 \quad (27)$$

which has the closed-form solution

$$\hat{\boldsymbol{\alpha}} = (\Phi^T \Phi)^{-1} \Phi^T \tilde{\mathbf{d}}. \quad (28)$$

Note that, once again, the estimator $\hat{\boldsymbol{\alpha}}$ is unbiased; however, due to the simplification of the noise term in (3) (i.e., ignoring the heteroskedastic part of the noise), $\hat{\boldsymbol{\alpha}}$ will not be efficient.

- *phase#2: model order selection.* We note that there exist various alternatives for selecting the optimal model order $\hat{n} \in \{0, 1, 2, \dots, n_{\max}\}$: fitting opportune test sets, using cross-validation, or also using model order selection criteria, for example AIC. In the setups we considered for this paper we actually found that the model order selection problem has quite clear solutions, implying that all the various alternatives clearly indicated the very same number (see Section 4), implying in its turn that for our specific case all the various approaches tend to give equivalent results. It may, however, be that in other cases different strategies lead to different results;

- *phase#3: filtering new measurements.* Once the model order selection and the model parameters estimation problems are solved, this means rewriting the “object distance vs. sensor reading” measurement model (3) as

$$\tilde{d} = \sum_{i=0}^{\hat{n}} \hat{\alpha}_i(d)^i + \sum_{i=0}^{\hat{n}} \hat{\beta}_i(d)^i e \quad (29)$$

where \tilde{d} is the raw measurement, and d is the actual distance. To estimate d from \tilde{d} and the trained model one should thus invert (29). This inversion is not immediate; for example, one may solve the Least Squares (LS)-type optimization problem

$$\hat{d} = \arg \min_{\hat{d} \in \mathbb{R}_+} \left\| \sum_{i=0}^{\hat{n}} \hat{\alpha}_i \hat{d}^i - \tilde{d} \right\|^2 \quad (30)$$

which requires finding the roots of a polynomial of order $2\hat{n}$. Thus, despite its apparent simplicity, the problem of finding polynomial roots requires numerical methods for polynomial orders greater than 3.

4. Numerical Results

In this section we verify in an empirical way the performances of the proposed calibration procedure, first with simulations using Matlab® and then with laboratory experiments using real sensors and landmarks in an environment endowed with a localization infrastructure that can return accurate assumingly-ground truth information.

In general terms we consider thus $\tilde{d}_j, j = 1, \dots, J$ raw measurements from a non-calibrated sensor. To each raw distance measurement \tilde{d}_j there corresponds also a true distance d_j , and a filtered distance \hat{d}_j , i.e., the corresponding filtered version of these raw data.

As for the statistical performance index, the goal is to assess if and how much the calibration algorithm is actually leading to improved estimates of the distances, i.e., whether \hat{d}_j is statistically closer to d_j than \tilde{d}_j , and if so how much. To do so we use the MSE, i.e.,

$$\mathbf{MSE}(a, b) := \frac{1}{J} \sum_{j=1}^J (a_j - b_j)^2.$$

More precisely we will compute the ratio between the MSE computed with the raw data (distances measured by the sensor) and the MSE computed with the estimated data (distances estimated by the algorithm), i.e., use the

$$\mathbf{MSE \ ratio} := \frac{\mathbf{MSE}(d, \tilde{d})}{\mathbf{MSE}(d, \hat{d})}. \quad (31)$$

Thus, in order to get an improvement with the estimation, this ratio has to be greater than 1.

4.1. Analysing the statistical properties of the landmark position estimator through simulation results

Unless otherwise stated, for all our simulations' plots, each point is the average of 1000 simulations of five landmarks and 20 sensor positions.

We start with statistically characterizing the landmark position estimator described in Section 3.1 by simulating a measurement model of the type (3) characterized by $n = 2, \alpha = [0.0525, 0.8838, 0.0584]$ and $\beta = 0.05\alpha$, values that seem representing typical distance measurement systems mounted in modern autonomous vacuum systems.

We then investigate the MSE of the landmark position estimation procedure by analysing how its bias and variance depend on three specific quantities:

1. the standard deviation σ_θ associated to the uncertainty of the sensor-to-landmark angle measurement in (6);
2. the standard deviation σ_s associated to the uncertainty in the sensor position evolution in (8);
3. the total number of landmarks L present in the scene.

The results are summarized in Figure 7, plotting the dependencies on σ_s for a set of given σ_θ and L , and in Figure 8, plotting the dependencies on L given σ_s and σ_θ .

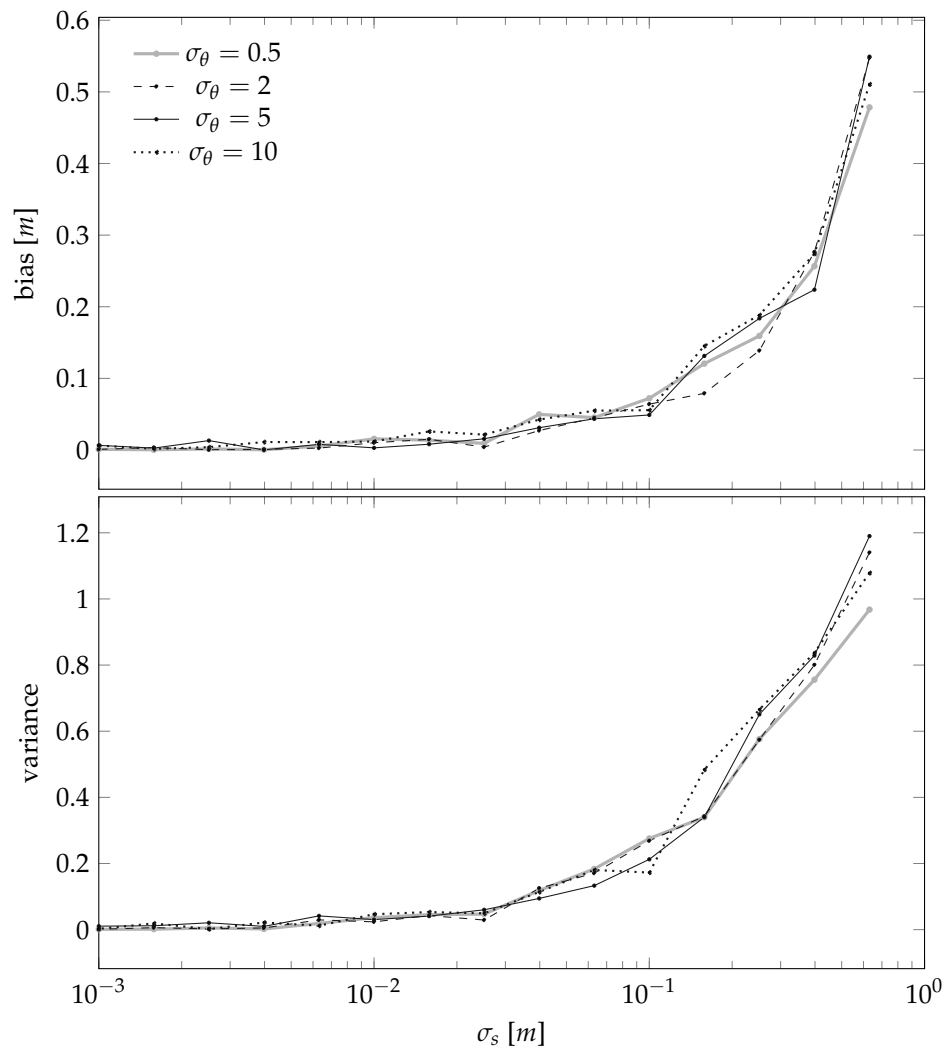


Figure 7. Bias and variance of the landmark position estimator of Section 3.1 as a function of the uncertainty in the sensor position evolution σ_s for different sensor-to-landmark angle measurement standard deviations σ_θ 's (in degrees) for the case $L = 1$.

In words, the results shown in Figures 7 and 8 confirm the obvious intuition that the smaller the noises, the better the estimator. However we also note that, from numerical standpoints, it seems that guaranteeing $\sigma_s < 10\text{cm}$ is important, and that guaranteeing $\sigma_s < 1\text{cm}$ is instead not a necessity. This result is of practical importance, because the assumption that the sensor will be placed in a perfectly straight line will always be violated. However it seems that, at least for standard “domestic” cases like autonomous vacuum cleaners, violating this assumption will not disrupt the final results. We also note

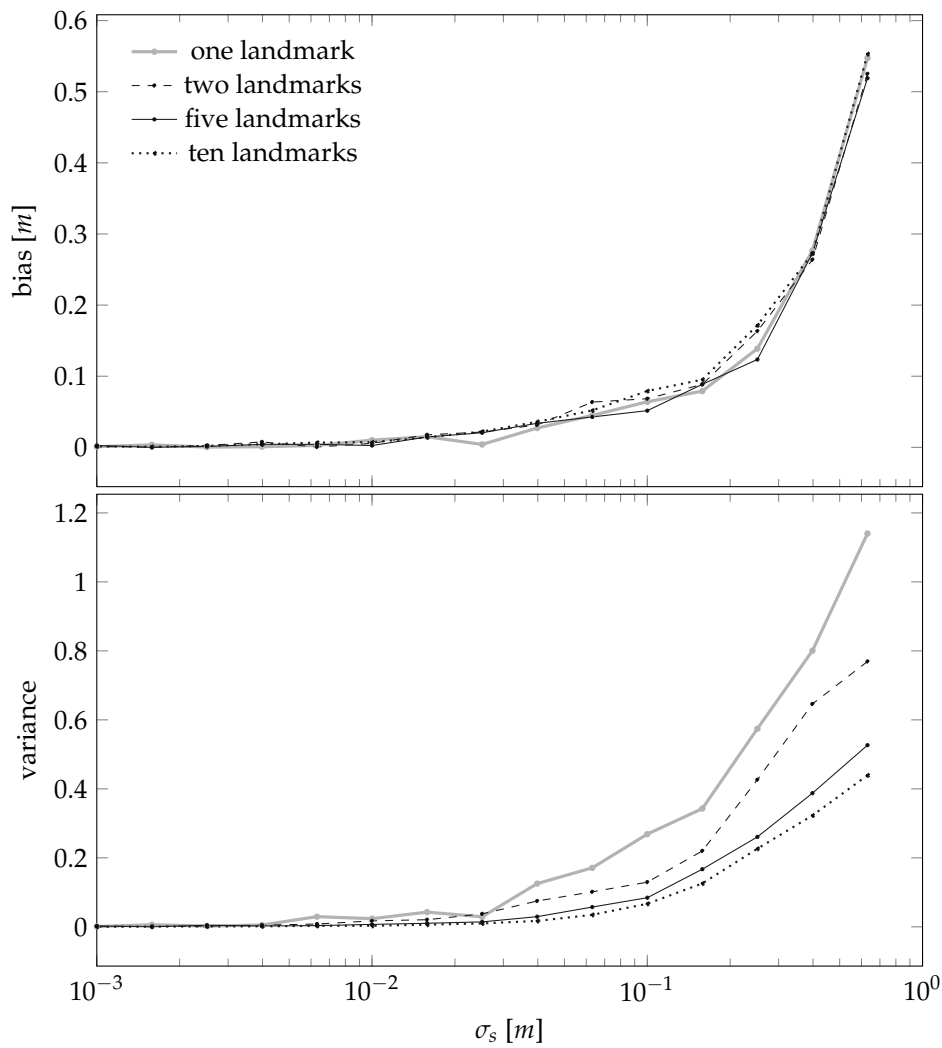


Figure 8. Bias and variance of the landmark position estimator of Section 3.1 as a function of the number of landmarks L for the case $\sigma_\theta = 2$.

that Figure 8 suggests to set L to be around 5, i.e., an environment that is sufficiently rich while not being cluttered.

4.2. Analysing the statistical properties of the sensor calibration procedure through simulation results

We then pass to the second part of the estimation procedure, i.e., calibrating the model parameter that we presented in Section 3.2. Recall that the calibration algorithm is based on the estimated landmarks position, i.e., there is the need to estimate the landmarks positions first, to then proceed to the calibration step. We then define as main performance index the MSE ratio (31), i.e., a measure of how much worse the raw data measured by the sensor is w.r.t. the distances estimated by the data-filtering algorithm. We analyse how the MSE ratio (31) depends on the standard deviation σ_θ of the sensor-to-landmark angle measurement error in (6), and the standard deviation σ_s of the sensor position evolution uncertainty in (8).

The results are summarized in Figure 9, and show that the overall approach seems to be robust: increasing gradually the standard deviations σ_θ and σ_s does not lead to abrupt decays of the overall statistical performance. Moreover for values of σ_θ and σ_s that are meaningful in autonomous vacuum cleaners situations we note MSE ratios that may reach 100.

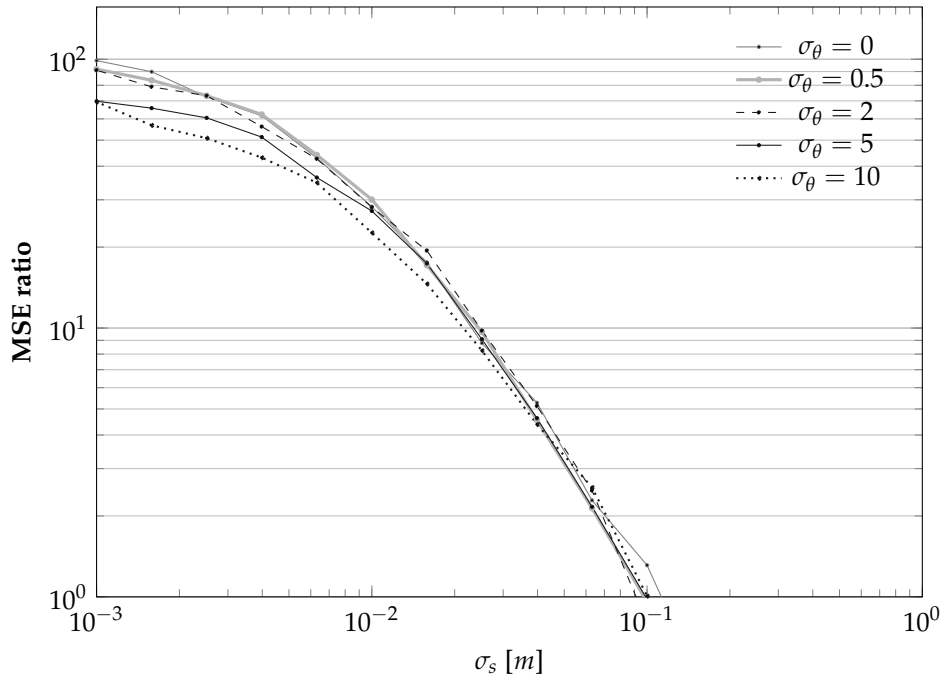


Figure 9. Dependency of the MSE ratio (31) on the standard deviation σ_θ of the sensor-to-landmark angle measurement error in (6), and on the standard deviation σ_s of the sensor position evolution uncertainty in (8) for the case $L = 2$.

We also remark that the overall strategy seems robust in its model order selection step. More precisely, in all our simulations we selected a model order $n = 2$, which is the value we obtained in our previous work [38] while calibrating the same lidar sensor from field data (a value that is numerically convenient also because $n = 2$ leads to closed-form solutions for (30)). In the simulations considered in this section, the overall estimation approach leads to estimating the model order \hat{n} as the correct one, i.e., 2, when the standard deviations σ_θ and σ_s are reasonably low. However, as the noises increase, we noted that the order selection process tends to become more and more conservative, and select simpler models (see graphically Figure 10).

Finally, we again investigate the effect of using different numbers of landmarks on the whole calibration process. The results, summarized in Figure 11, show again that increasing the number of landmarks from one to three leads to noticeable improvements in the MSE ratio. However, increasing the number of landmarks further will not lead to further improvements while, at the same time, increasing the computation complexity.

4.3. Field experiments

We consider field experiments in a laboratory provided with a Vicon motion capture system that uses triangulation to compute the position of the objects inside the laboratory. Such a Vicon system is very accurate, compared to the sensors we aim at calibrating; for this reason we assume that the Vicon measurements are for all the practical purposes noiseless and considerable as ground truth.

We then apply both the landmarks position estimator in Section 3.1 and the consequent parameters calibration procedure in Section 3.2 to calibrate the triangulation lidar shown in Figure 3. We recall that this type of lidar is not really accurate, as its measurements are affected by both a systematic bias and a heteroskedastic variance (see Figure 1) that lead to increasing measurement errors as the measured distance increases.

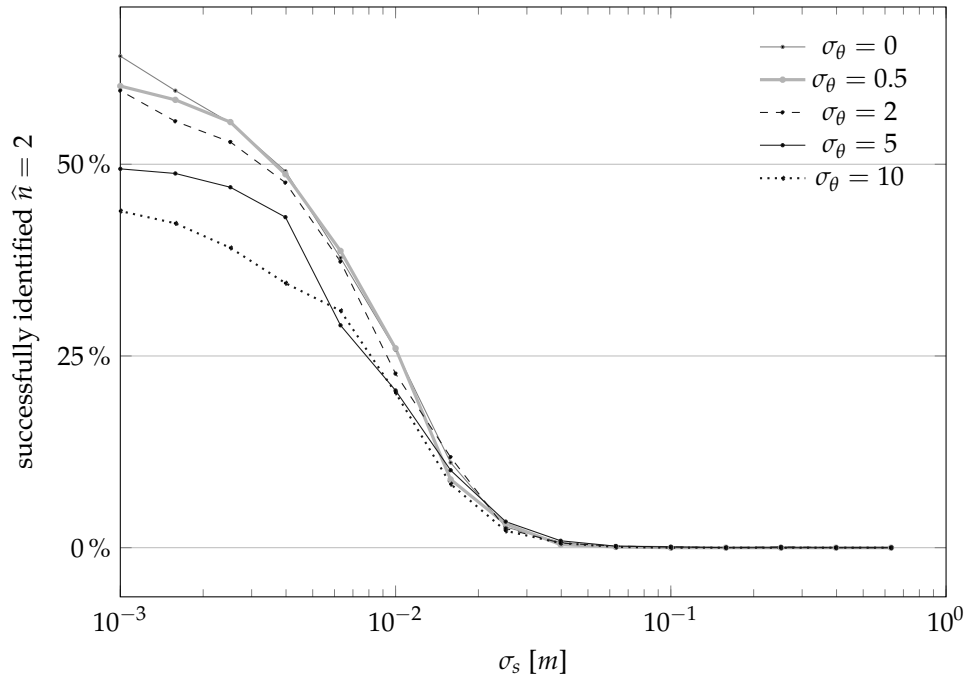


Figure 10. Summary of the dependency of the model order selection step on the standard deviations σ_θ and σ_s for the case $L = 2$. As the noises increase, the order selection process tends to select simpler models, as all the incorrectly classified model orders were of the kind $\hat{n} = 1$

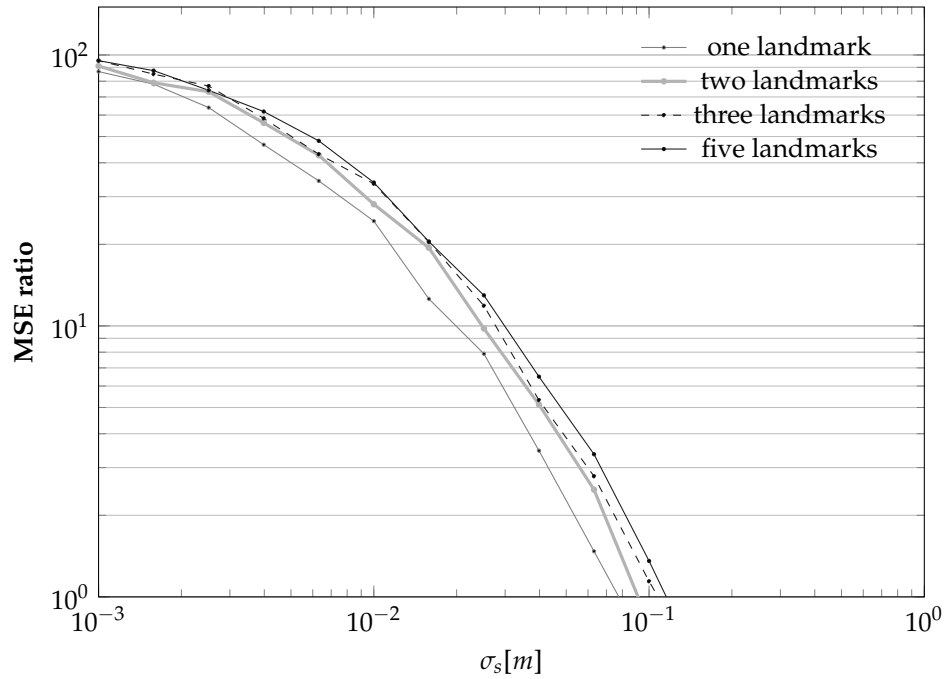


Figure 11. Dependency of the MSE ratio on the number of landmarks L as a function of the sensor position standard deviation σ_s for the case $\sigma_\theta = 2$. Decreasing σ_s is as expected always beneficial, while increasing L is not so important.

For practical purposes we placed the lidar sensor on top of a Pioneer 3AT mobile robot, as shown in Figure 3, controlled through a computer using Robot Operating System (ROS). We also consider 5 hand-made cylindrical landmarks with a radius of 12 cm, scattered within the field of view of the Vicon system and in a way that all of them are always visible and distinguishable by the sensor from all the positions $[x_k, y_k]$ from where it will take measurements. As a practical indication, because of the

intrinsic limits of the considered sensor, each landmark has to be placed not farther than 5 meters and closer than 20 cm from all the sensor positions. We then programmed the robot to move on a straight line path, and oriented it so to not hit the landmarks while moving. More precisely, we programmed the robot to move and stop 10 times, doing each time an incremental step of 30 cm.

Figure 4 shows a photo of one of the experiments. We repeated this type of experiment with 3 different placements, so to take 3 datasets of Vicon (i.e., ground truth) measurements of distances and angles of the 5 landmarks for all the sensor positions. In other words, thanks to the Vicon system we were able to compute all the actual distances and angles between all the various landmarks and the sensor in its various positions.

We then split each dataset in three parts: the first two to be used as a training set (the first third to estimate the sensor parameters in (3), and the second third to choose the model order \hat{n}), and the third part to be used as a test set. The obtained results, summarized in Figure 12 show again that the improvements change as more landmarks are involved in the calibration process. In other words the field results are in good agreement with the simulated ones; however, a few outliers still exist which might be due to increased noise variance in one of the unconsidered processes like the landmark association problem. Moreover in all the calibrations we performed on the different datasets we obtain a selected model order $\hat{n} = 1$ which indicates, based on our simulations, that there may be a high noise variance associated to the noise in measuring the angle with the landmarks.

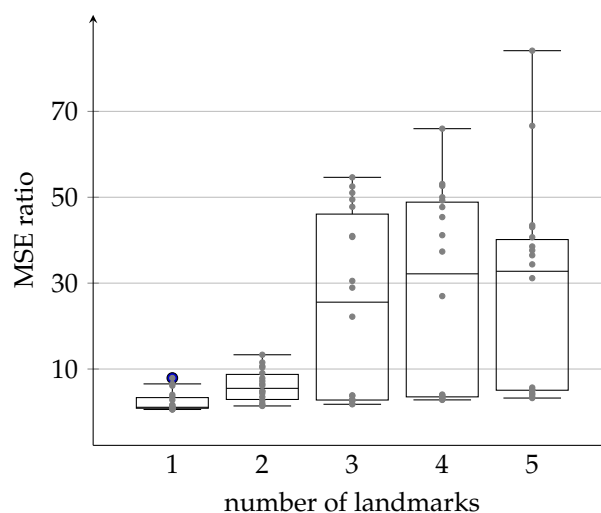


Figure 12. Statistics of the field tests for all possible combinations of datasets recorded in three different placements. Plots show clear increment of the MSE ratio with the increased number of the involved landmarks in the calibration process.

Finally, Figure 13 shows how the proposed calibration procedure can help in real life situations by reporting the measurement process relative to the third placement considered in Figure 12. Here the landmarks borders are plotted as gray circles, the series of actual positions of the sensor as a stripe of blue dots. Moreover, the red crosses plot the raw measurements $\tilde{d}_{l,k}$ obtained by the sensor when observing the various landmarks, while the green dots plot the filtered measurements $\hat{d}_{l,k}$ obtained by applying the proposed calibration and filtering algorithms. One may note how the $\hat{d}_{l,k}$'s capture the actual positions of the various landmarks in a qualitatively much more precise way.

5. Conclusions

The distance sensors can be calibrated by exploiting just the structure of a fixed environment. In other words, if the environment presents some particular features that may be used as generic landmarks, then one may use the fact that the landmarks do not move to infer the own movement.

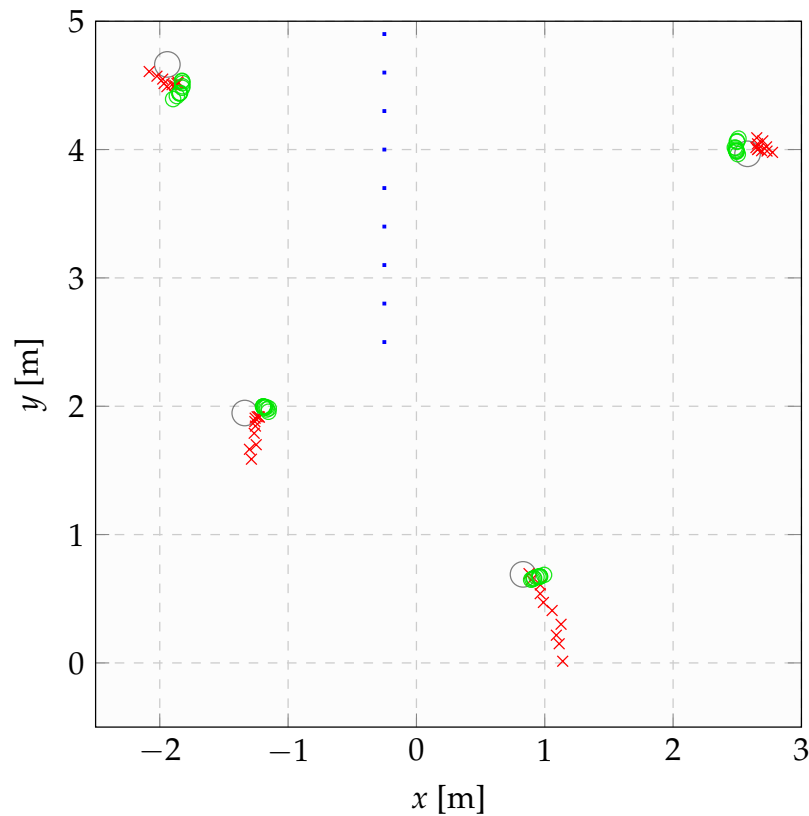


Figure 13. Example of the effects of the proposed calibration procedure on a field experiment. The actual sensor positions are plotted with a series of practically aligned blue dots, the true cylindrical landmarks in gray circles, the raw measurements taken by the sensor with red crosses, and the filtered distances, computed using the proposed strategy, in green circles. Ideally, the measurements should lie on the borders of the landmarks. It is immediately noticeable how the calibrated measurements lie much closer to such borders than the non-calibrated ones.

This means the possibility of estimating the landmarks' positions minimizing opportune cost functions, and in this way obtain information useful to learn the characteristics of a distance sensor without the need for external distance-measuring devices to be used as providers of ground truth information.

Through field experiments we saw that the overall proposed calibration approach may be quite robust: even if one does not get results that are as good as the ones achievable using external ground truth systems, our algorithm has been able to lead to a reduction of the norm of the measurement errors between the pre-calibration raw data and the post-calibration ones by a factor 10; in comparison, using ground truth calibration as in [38] led to a reduction factor of 17 (thus better but not of orders of magnitude, and at the cost of having to buy, set up and use a ground truth collection system).

We thus remark that this factor 10 achievement is through using just software logic and assumptions on the landmarks being fixed, and no additional hardware nor special conditions. In conclusion, the here proposed calibration procedure is expected to lessen the time to prepare the calibration setup, and is expected to be implementable well beyond laboratory setups.

We though recall that one standing assumption we exploited is that sensor measurements lie in a 2D plane that is parallel to the ground. Since this requirement may not hold in some practical situations, we devise this as the most important future research direction spanned by the current work.

Author Contributions: The authors are equally contributed in conceptualization, methodology, validation, writing–review and editing. The software, formal analysis and investigation, Anas Alhashimi; supervision, Damiano Varagnolo; and funding acquisition, Martin Magnusson.

Funding: This research was funded in part by the EIT Raw Materials project FIREMII under contract number 18011 and the APC was also funded by FIREMII project.

Acknowledgments: I would like to acknowledge that part of this research has been done during my work with University of Baghdad.

Conflicts of Interest: The authors declare no conflict of interest.

References

1. Alhashimi, A. Statistical Sensor Calibration Algorithms. PhD thesis, Luleå University of Technology, 2018.
2. Schwarz, B. LIDAR: Mapping the world in 3D. *Nature Photonics* **2010**, *4*, 429–430.
3. Dassot, M.; Constant, T.; Fournier, M. The use of terrestrial LiDAR technology in forest science: application fields, benefits and challenges. *Annals of Forest Science* **2011**, *68*, 959–974.
4. Akay, A.E.; Oğuz, H.; Karas, I.R.; Aruga, K. Using LiDAR technology in forestry activities. *Environmental monitoring and assessment* **2009**, *151*, 117–125.
5. Burguera, A.; González, Y.; Oliver, G. Sonar sensor models and their application to mobile robot localization. *Sensors* **2009**, *9*, 10217–10243.
6. Noykov, S.; Roumenin, C. Calibration and interface of a polaroid ultrasonic sensor for mobile robots. *Sensors and Actuators A: Physical* **2007**, *135*, 169–178.
7. Dogruer, C.U. Online identification of odometer parameters of a mobile robot. International Joint Conference SOCO'14-CISIS'14-ICEUTE'14. Springer, 2014, pp. 195–206.
8. Alhashimi, A.; Varagnolo, D.; Gustafsson, T. Calibrating Distance Sensors for Terrestrial Applications Without Groundtruth Information. *IEEE Sensors Journal* **2017**, *17*, 3698–3709.
9. Alhashimi, A.; Del Favero, S.; Varagnolo, D.; Gustafsson, T.; Pillonetto, G. Bayesian strategies for calibrating heteroskedastic static sensors with unknown model structures. 2018 European Control Conference (ECC). IEEE, 2018, pp. 2447–2453.
10. Muhammad, N.; Lacroix, S. Calibration of a rotating multi-beam lidar. 2010 IEEE/RSJ International Conference on Intelligent Robots and Systems. IEEE, 2010, pp. 5648–5653.
11. Levinson, J.; Thrun, S. Unsupervised calibration for multi-beam lasers. *Experimental Robotics*. Springer, 2014, pp. 179–193.
12. Sheehan, M.; Harrison, A.; Newman, P. Automatic self-calibration of a full field-of-view 3D n-laser scanner. *Experimental robotics*. Springer, 2014, pp. 165–178.
13. Nouira, H.; Deschaut, J.E.; Goulette, F. Point cloud refinement with a target-free intrinsic calibration of a mobile multi-beam LiDAR system. 2016.
14. Kok, M.; Schön, T.B. Magnetometer calibration using inertial sensors. *IEEE Sensors Journal* **2016**, *16*, 5679–5689.
15. Rehder, J.; Siegwart, R. Camera/IMU calibration revisited. *IEEE Sensors Journal* **2017**, *17*, 3257–3268.
16. Zhou, L. A new minimal solution for the extrinsic calibration of a 2D LIDAR and a camera using three plane-line correspondences. *IEEE Sensors Journal* **2013**, *14*, 442–454.
17. Martinelli, A.; Tomatis, N.; Siegwart, R. Simultaneous localization and odometry self calibration for mobile robot. *Autonomous Robots* **2007**, *22*, 75–85.
18. Filin, S. Recovery of systematic biases in laser altimetry data using natural surfaces. *Photogrammetric Engineering & Remote Sensing* **2003**, *69*, 1235–1242.
19. Skaloud, J.; Lichti, D. Rigorous approach to bore-sight self-calibration in airborne laser scanning. *ISPRS journal of photogrammetry and remote sensing* **2006**, *61*, 47–59.
20. Glennie, C.; Lichti, D.D. Static calibration and analysis of the Velodyne HDL-64E S2 for high accuracy mobile scanning. *Remote Sensing* **2010**, *2*, 1610–1624.

21. Sheehan, M.; Harrison, A.; Newman, P. Self-calibration for a 3D laser. *The International Journal of Robotics Research* **2012**, *31*, 675–687.
22. Hartley, R.I.; Sturm, P. Triangulation. *Computer vision and image understanding* **1997**, *68*, 146–157.
23. Manolakis, D.E. Efficient solution and performance analysis of 3-D position estimation by trilateration. *IEEE Transactions on Aerospace and Electronic systems* **1996**, *32*, 1239–1248.
24. Alwan, N.A.S.; Mahmood, A.S. On Gradient Descent Localization in 3-D Wireless Sensor Networks. *Journal of Engineering* **2015**, *21*, 85–97.
25. Berle, F. Mixed triangulation/trilateration technique for emitter location. IEE Proceedings F (Communications, Radar and Signal Processing). IET, 1986, Vol. 133, pp. 638–641.
26. Thomas, N.; Cruickshank, D.; Laurenson, D. Performance of a TDOA-AOA hybrid mobile location system **2001**.
27. Leonard, J.J.; Durrant-Whyte, H.F. Mobile robot localization by tracking geometric beacons. *IEEE Transactions on robotics and Automation* **1991**, *7*, 376–382.
28. Betke, M.; Gurvits, L. Mobile robot localization using landmarks. *IEEE transactions on robotics and automation* **1997**, *13*, 251–263.
29. Esteves, J.S.; Carvalho, A.; Couto, C. Generalized geometric triangulation algorithm for mobile robot absolute self-localization. Industrial Electronics, 2003. ISIE'03. 2003 IEEE International Symposium on. IEEE, 2003, Vol. 1, pp. 346–351.
30. Thomas, F.; Ros, L. Revisiting trilateration for robot localization. *IEEE Transactions on robotics* **2005**, *21*, 93–101.
31. Yang, Z.; Liu, Y. Quality of trilateration: Confidence-based iterative localization. *IEEE Transactions on Parallel and Distributed Systems* **2010**, *21*, 631–640.
32. del Peral-Rosado, J.A.; Raulefs, R.; López-Salcedo, J.A.; Seco-Granados, G. Survey of cellular mobile radio localization methods: From 1G to 5G. *IEEE Communications Surveys & Tutorials* **2017**, *20*, 1124–1148.
33. Besl, P.J.; McKay, N.D. Method for registration of 3-D shapes. Sensor fusion IV: control paradigms and data structures. International Society for Optics and Photonics, 1992, Vol. 1611, pp. 586–606.
34. Biber, P.; Straßer, W. The normal distributions transform: A new approach to laser scan matching. Proceedings 2003 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS 2003)(Cat. No. 03CH37453). IEEE, 2003, Vol. 3, pp. 2743–2748.
35. Magnusson, M.; Lilienthal, A.; Duckett, T. Scan registration for autonomous mining vehicles using 3D-NDT. *Journal of Field Robotics* **2007**, *24*, 803–827.
36. Campos, D.; Santos, J.; Gonçalves, J.; Costa, P. Modeling and simulation of a hacked neato XV-11 laser scanner. Robot 2015: Second Iberian Robotics Conference. Springer, 2016, pp. 425–436.
37. Lima, J.; Gonçalves, J.; Costa, P.J. Modeling of a low cost laser scanner sensor. CONTROLO'2014–Proceedings of the 11th Portuguese Conference on Automatic Control. Springer, 2015, pp. 697–705.
38. Alhashimi, A.; Varagnolo, D.; Gustafsson, T. Statistical modeling and calibration of triangulation Lidars. ICINCO, 2016.
39. Alhashimi, A.; Pierobon, G.; Varagnolo, D.; Gustafsson, T., Modeling and Calibrating Triangulation Lidars for Indoor Applications. In *Informatics in Control, Automation and Robotics : 13th International Conference, ICINCO 2016 Lisbon, Portugal, 29-31 July, 2016*; Madani, K.; Peaucelle, D.; Gusikhin, O., Eds.; Springer International Publishing: Cham, 2018; pp. 342–366.
40. Aitken, A.C. On least squares and linear combination of observations. *Proceedings of the Royal Society of Edinburgh* **1936**, *55*, 42–48.